

## **AMENDMENT TO CLAIMS**

### **Listing of Claims:**

[The listing of claims will replace all prior versions, and listings, of claims in the application:]

1. (Currently Amended) A method ~~for~~ of managing tasks performed within a single client media player application program stored on a computer readable medium and running at the application level on a computer ~~capable of coupling~~ coupled over a network to a network-based media server, said method comprising:

receiving, via a task manager computer program implemented within the single client media player application program, tasks to be performed from ~~a~~-the single client media player application program ~~operating on the computer,~~ the tasks pertaining to one or more different media-based actions, and the tasks involving interaction of the client media player application program with the media server over the network;

activating, via the task manager computer program, an operation at the client media player application program ~~at the computer to respond~~ in response to each of the tasks; and

coordinating, via the task manager computer program, performance of the activated operations at the client media player application program in accordance with priority levels associated with the different media-based actions of the tasks, each of the different media-based actions having a different intra-application priority level, the priority levels ~~for~~of the different media-based actions being user-modifiable based on user interaction with the client media player application program.

2. (Original) A method as recited in claim 1, wherein the priority levels are provided on a per-computer basis or a per-user basis.

3. (Currently Amended) A method as recited in claim 1, wherein said coordinating ~~operates to coordinate~~ coordinates the execution of the activated operations pertaining to a particular user of the computer based on the priority levels.

4. (Cancelled).

5. (Original) A method as recited in claim 1, wherein the different media-based actions include at least: previewing media, browsing media, purchasing media, and downloading media.

6. (Original) A method as recited in claim 5, wherein the media includes at least one of audio, video or images.

7. (Cancelled).

8. (Cancelled).

9. (Previously Presented) A method as recited in claim 1,

wherein the media includes at least audio, and

wherein the different media-based actions interact with the media server and include at least: previewing music, browsing music, purchasing music, and downloading music.

10. (Cancelled).

11. (Currently Amended) A computer readable medium including at least executable computer program code tangibly stored thereon, that when executed by a computer performs a method of for managing tasks performed within a single client media player application program running at the application level on a the computer capable of

coupling that is coupled over a network to a network-based media server, said ~~computer readable medium~~ method comprising:

~~computer program code for receiving, via a task manager computer program implemented within the single client media player application program,~~ tasks to be performed from ~~a the~~ single client media player application program ~~operating on the computer,~~ the tasks pertain to one or more different media-based actions, and the tasks involving interaction of the client media player application program with the media server over the network;

activating, via the task manager computer program, an operation at the client media player application program in response to each of the tasks; and

~~computer program code for coordinating, via the task manager computer program,~~ performance of the tasks at the client media player application program in accordance with priority levels associated with the different media-based actions of the tasks, each of the different media-based actions having a different intra-application priority level, the priority levels ~~for~~ of the different media-based actions being user-modifiable based on user interaction with the client media player application program.

12. (Original) A computer readable medium as recited in claim 11, wherein the priority levels are provided on a per-computer basis or a per-user basis.

13. (Currently Amended) A computer readable medium as recited in claim 11, wherein said ~~computer program code for coordinating operates to coordinate~~ coordinates the performance of the tasks pertaining to a particular user of the computer based on the priority levels.

14. (Original) A computer readable medium as recited in claim 11, wherein the priority levels associated with the different media-based actions are user-modifiable.

15. (Original) A computer readable medium as recited in claim 11, wherein the different media-based actions include at least: previewing media, browsing media, purchasing media, and downloading media.

16. (Original) A computer readable medium as recited in claim 15, wherein the media includes at least one of audio, video or images.

17. (Cancelled).

18. (Cancelled).

19. (Previously Presented) A computer readable medium as recited in claim 11,  
wherein the media includes at least audio, and  
wherein the different media-based actions include at least: previewing music,  
browsing music, purchasing music, and downloading music.

20. (Cancelled).

21. (Cancelled).

22. (Original) A computer readable medium as recited in claim 11, wherein said computer program code for receiving and said computer program code for coordinating are part an operating system program that operates on the computer.

23. (Currently Amended) A computer ~~for presenting that presents~~ media to its a user, said computer comprising:

a single client media application program stored on a computer readable medium and running at the application level on the computer that enables ~~operable to enable~~ the user to play, browse, preview, purchase, download and present a plurality of media items ~~for the benefit of the user~~;

a network interface coupled to the computer that permits said single client media application program to interact with a media commerce server that stores or manages a the plurality of media items that can be browsed, previewed, purchased or downloaded; and

a task manager computer program implemented within the single client media player application program that ~~manages~~ coordinates performance of at least browse, preview, purchase and download operations by assigning user-modifiable intra-application priority levels to each of the browse, preview, purchase and download operations, and ~~managing~~ coordinates performance of the browse, preview, purchase and download operations in accordance with the assigned user-modifiable intra-application priority levels based on user interaction with the client media application program.

24. (Currently Amended) A computer as recited in claim 23, wherein each of the browse, preview, purchase and download operations are executed by different processing threads, ~~and wherein said task manager causes the processing to be performed in accordance with the assigned priority levels.~~